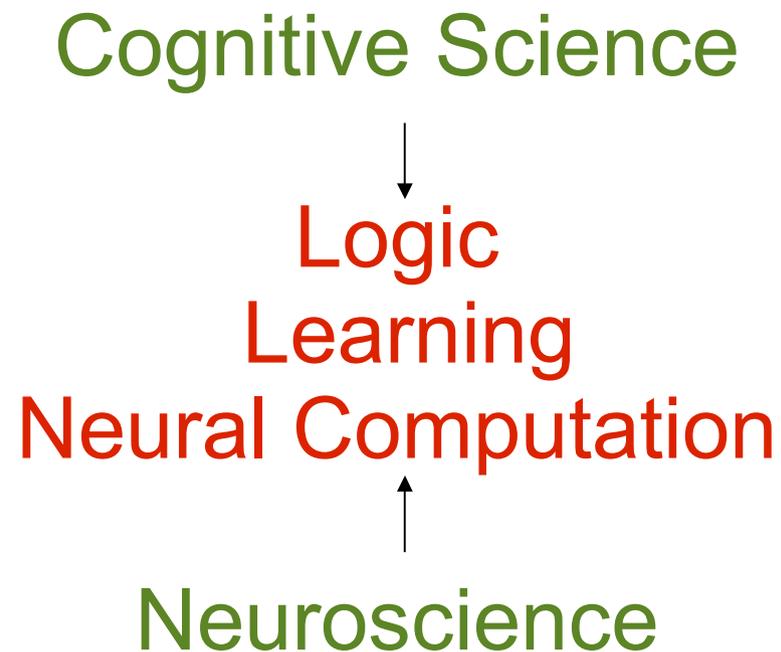


Dagstuhl seminar 17192  
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## Neural-Symbolic Systems for Human-like Computing

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# Neural-Symbolic Systems



One Structure for Learning and Reasoning

(NSS = KR + ML)

# Why Neurons and Symbols?

“We need a language for describing the alternative algorithms that a network of neurons may be implementing” L. Valiant

(New) Logic + Neural Computation

**GOAL:** Learning from experience and reasoning about what has been learned in an uncertain environment in a computationally efficient way.

# Neural-Symbolic Methodology

high-level symbolic representations  
(abstraction, recursion, relations, modalities)



translations



low level, efficient neural structures  
(with the same, simple architecture throughout)

Analogy: low-level implementation (machine code) of  
high-level representations (e.g. java, requirement specs)

# A Foundational Approach

(as opposed to the neuroscience or the engineering approach)

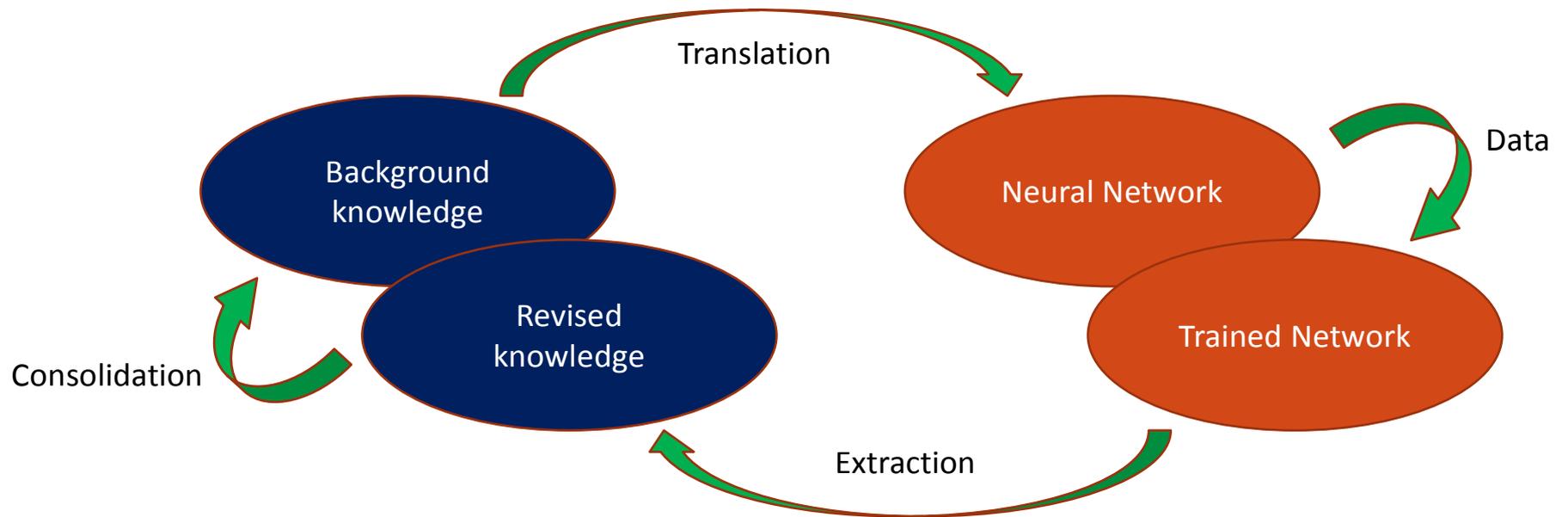
One Structure for Learning and Reasoning:

Take different tasks, consider what they have in common, formalize, evaluate and repeat

**KEY:** controlling the inevitable accumulation of errors  
(robustness)

Applications: training in simulators, robotics, evolution of software models, bioinformatics, power systems fault diagnosis, semantic web (ontology learning), general game playing, visual intelligence, finance, compliance.

# Neural-Symbolic Learning Cycle



# Connectionist Inductive Logic Programming (CILP System)

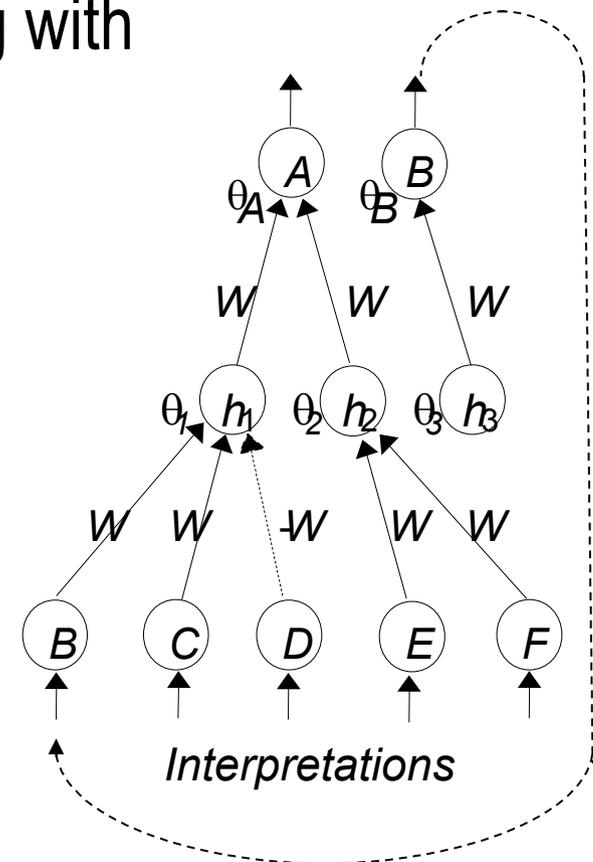
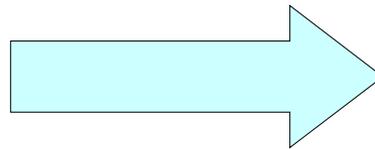
A Neural-Symbolic System for Integrated Reasoning and Learning (**neural nets + logic programming**)

Background Knowledge Insertion + Learning with Backpropagation + Knowledge Extraction

$r_1: A \leftarrow B, C, \sim D;$

$r_2: A \leftarrow E, F;$

$r_3: B \leftarrow$



# Power Plant Fault Diagnosis

Background Knowledge (35 rules with errors)

278 examples of single and multiple faults

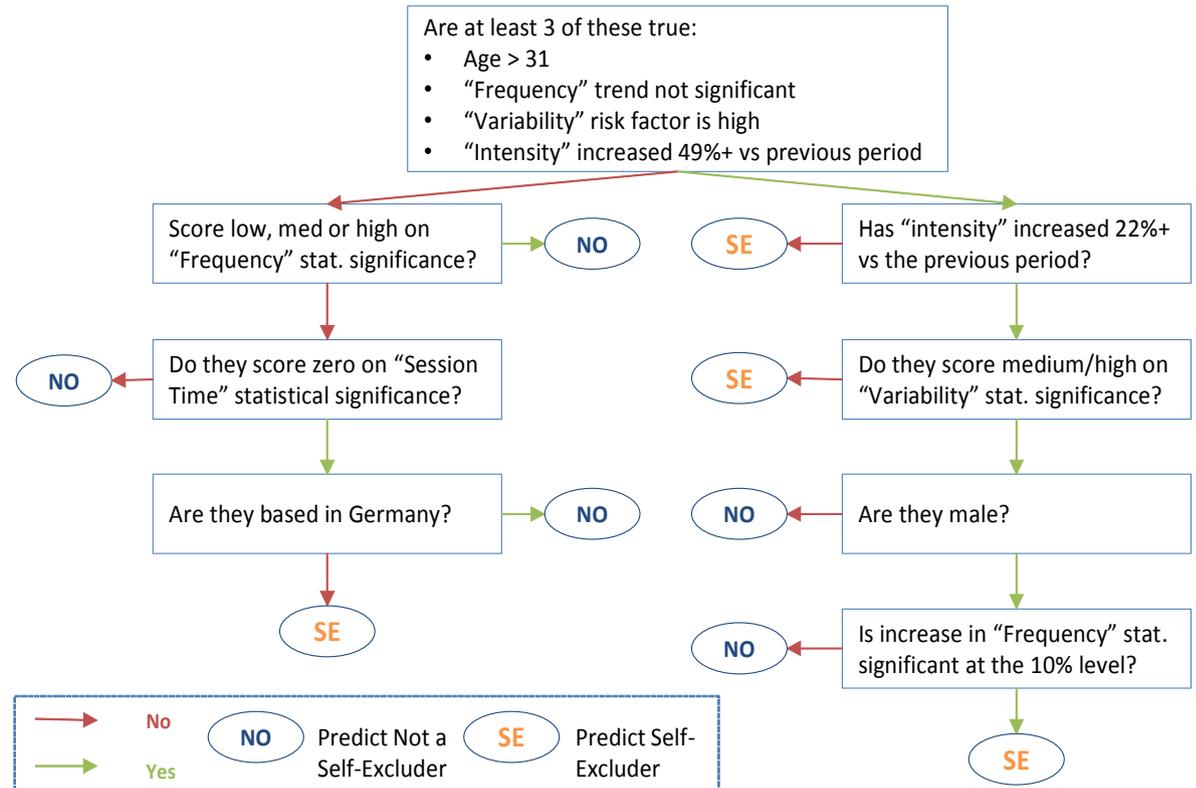
*Fault(ground,close-up,line01,no-bypass) IF  
Alarm(instantaneous,line01) AND  
Alarm(ground,line01)*

There is a fault at transmission line 01, close to the power plant generator, due to an over-current in the ground line of transmission line 01, which occurred when the system was not using the bypass circuit.

# Rule Extraction: Neural Net = Black Box?

- Extracted rules can be visualized in the form of a **state transition diagram** (to follow)

- Alternatively, use (un-sound but efficient) TREPAN-like rule extraction and variations...



C. Percy, A. S. d'Avila Garcez, S. Dragicevic, M. Franca, G. Slabaugh and T. Weyde. The Need for Knowledge Extraction: Understanding Harmful Gambling Behavior with Neural Networks, In Proc. ECAI 2016, The Hague, September 2016.

# Knowledge Consolidation

*Challenge: efficient extraction of sound, comprehensible knowledge from large-scale networks (100's of neurons; 1000's of connections)*

*What makes knowledge comprehensible?*

## Transfer Learning

S. Tran and A. S. d'Avila Garcez. Deep Logic Networks: Inserting and Extracting Knowledge from Deep Belief Networks. IEEE TNNLS, Nov, 2016

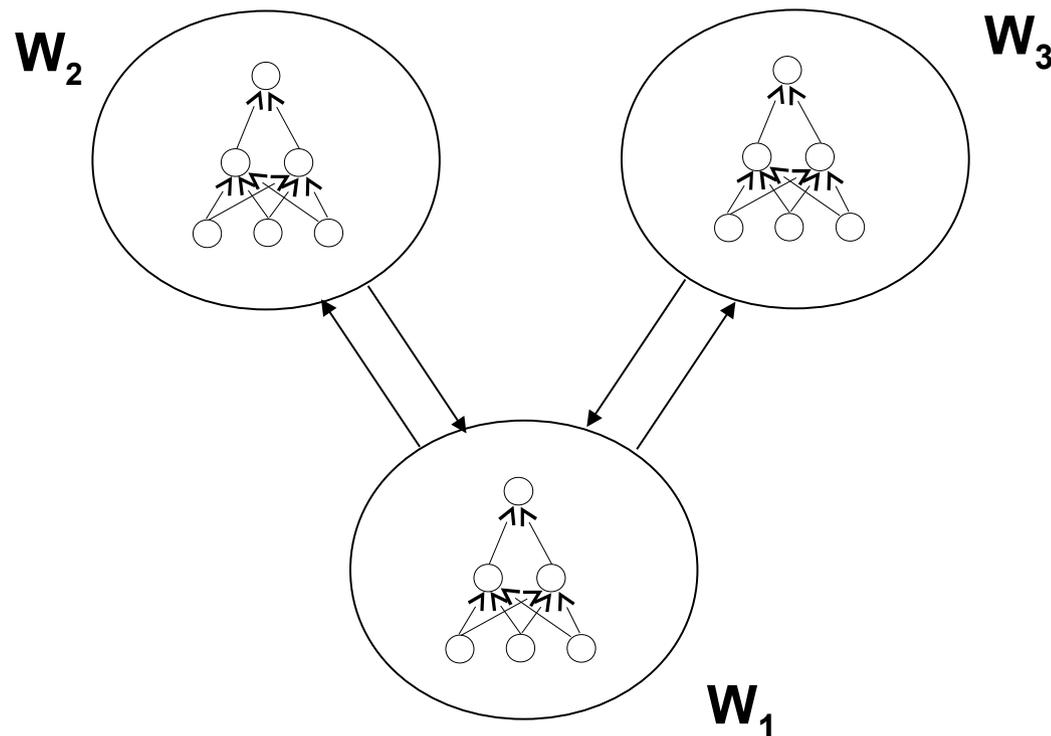
# CILP extensions (richer knowledge)

- The importance of **non-classical reasoning**: preferences, nonmonotonic, modal, temporal, epistemic, intuitionistic logic, abductive reasoning, value-based argumentation (dialogues).
- New **applications**: normative reasoning, temporal logic learning with model checking, software model adaptation (business process evolution), training and assessment in simulators (driving test), visual intelligence (action classification in video)...

# CILP network ensembles (deep networks!)

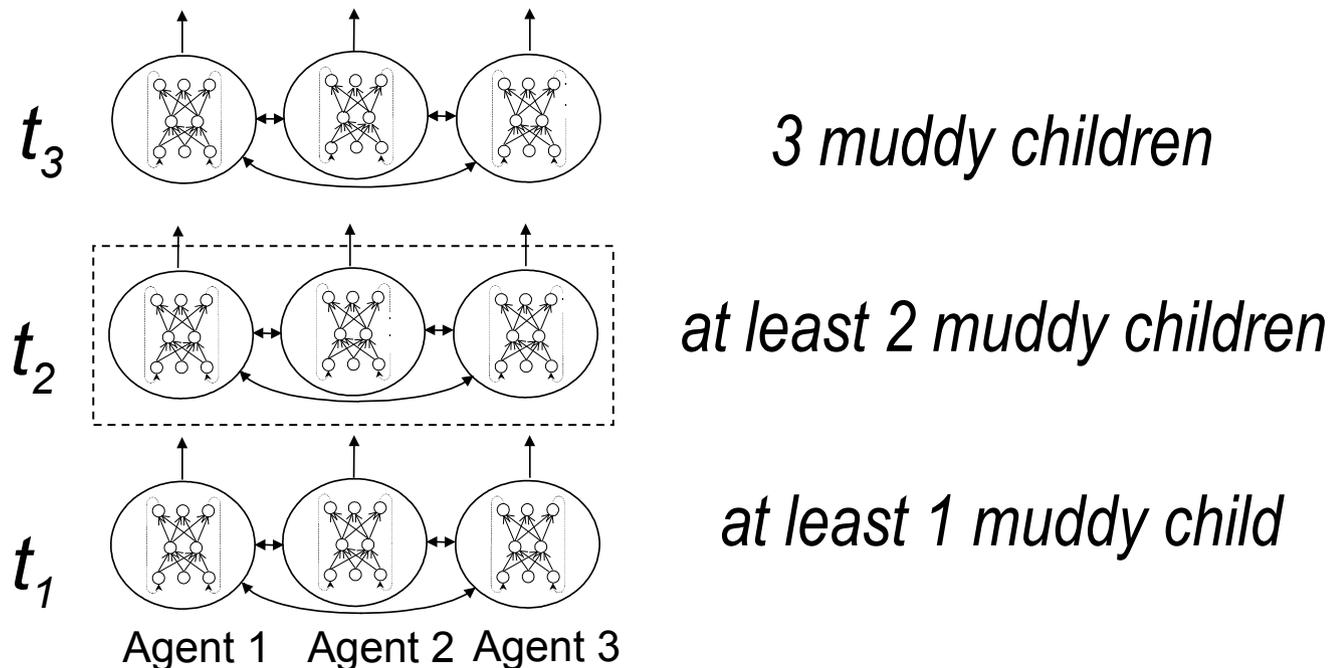
Modularity for learning; accessibility relations for modal (temporal) reasoning; modelling uncertainty with disjunctive rules.

Connectionist Modal Logic = good trade-off between expressiveness and computational complexity



# Connectionist Temporal Reasoning and Learning

The muddy children puzzle (children are playing in a garden; at least one of them is muddy; they can see if the others are muddy, but not themselves; a caretaker asks: do you know if you're muddy?). **A full solution to the puzzle can only be given by a two-dimensional network ensemble.**

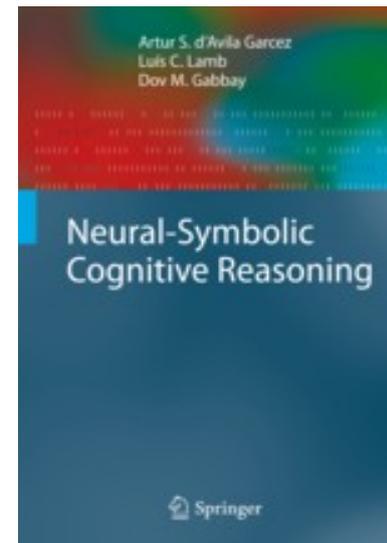
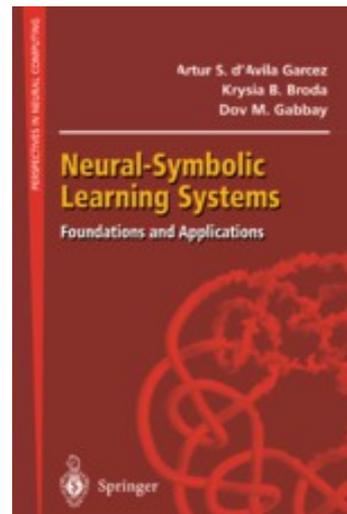


Learning with modal background knowledge is faster and offers better accuracy than learning by examples only (**93% vs. 84%** average test set accuracy)

# Three wise men, kings and hats, etc.

- Various such logic puzzles and riddles can be useful at helping us understand the capabilities and limitations of neural models

For details: Garcez, Lamb and Gabbay, Neural-Symbolic Cognitive Reasoning, Springer, 2009.

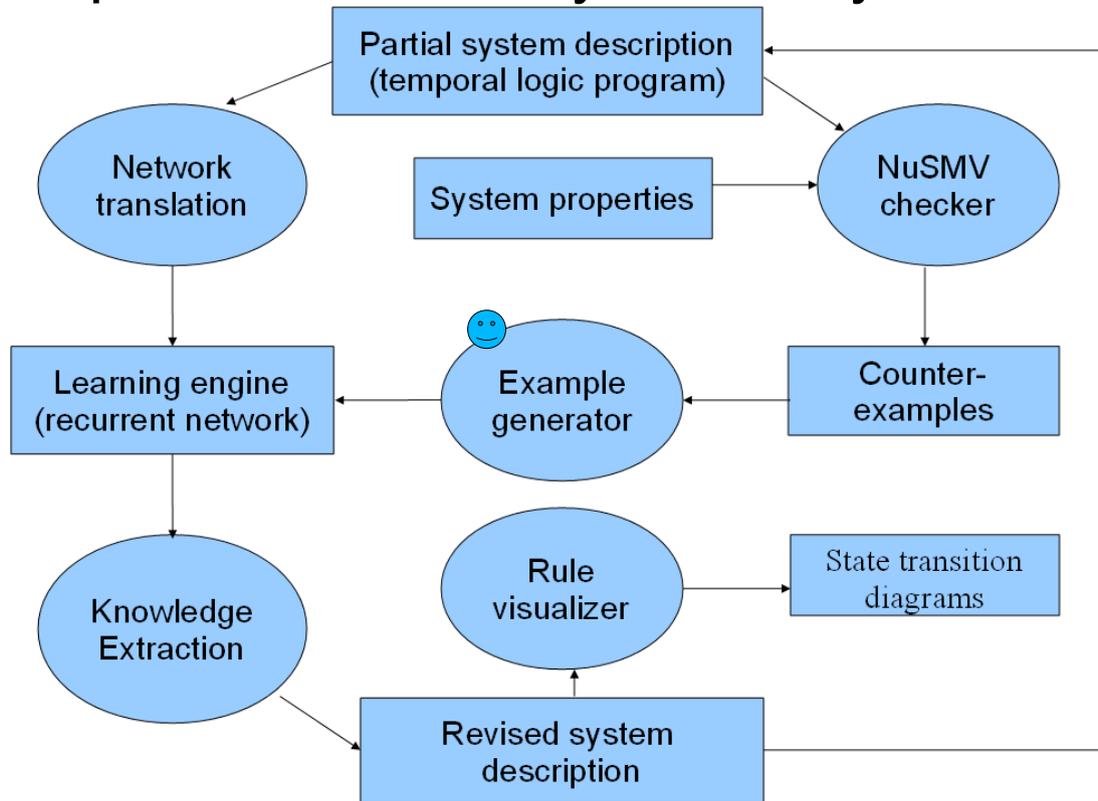


# Applications

## Software Model Verification and Adaptation

Verification: NuSMV

Adaptation: Neural-Symbolic System



Borges, Garcez, Lamb. Learning and Representing Temporal Knowledge in Recurrent Networks. IEEE TNN 22(12):2409 - 2421, Dec 2011.

See also: F. Vaandrager, Model learning, CACM, Feb 2017.

# V&A applied to Pump System

The pump system controls the levels of water in a mine to avoid the risk of overflow; an initial, partial system description is available.

State variables: *CrMeth* (level of methane is critical)  
*HiWat* (level of water is high)  
*PumpOn* (pump is turned on)

Safety property in LTL:  $G\neg(CrMeth \wedge HiWat \wedge PumpOn)$

Partial system spec (background knowledge; s = sensor):

- $CrMeth \leftarrow sCMOn.$
- $CrMeth \leftarrow CrMeth, \sim sCMOff.$
- $HiWat \leftarrow sHiW.$
- $HiWat \leftarrow CrMeth, \sim sLoW.$
- $PumpOn \leftarrow TurnPOn.$
- $PumpOn \leftarrow CrMeth, \sim TurnPOff.$

# Verification (NuSMV) and example generation

New Counter-example		
<i>t</i>	State	Input
1	$\{\sim CrMeth, \sim HiWat, \sim PumpOn\}$	<i>sCMOn</i>
2	$\{CrMeth, \sim HiWat, \sim PumpOn\}$	<i>TurnPOn</i>
3	$\{CrMeth, \sim HiWat, PumpOn\}$	<i>sHiW</i>
4	$\{CrMeth, HiWat, PumpOn\}$	-

A training example:

$sCMOn \rightarrow TurnPOn \rightarrow sHiW \rightarrow \neg PumpOn$

Corresponding to a new rule: **If methane is critical then turn the pump on, unless the water level is high, in which case turn the pump off...**

Repeat the process until the property is (hopefully) satisfied (i.e. no counter-example is generated)

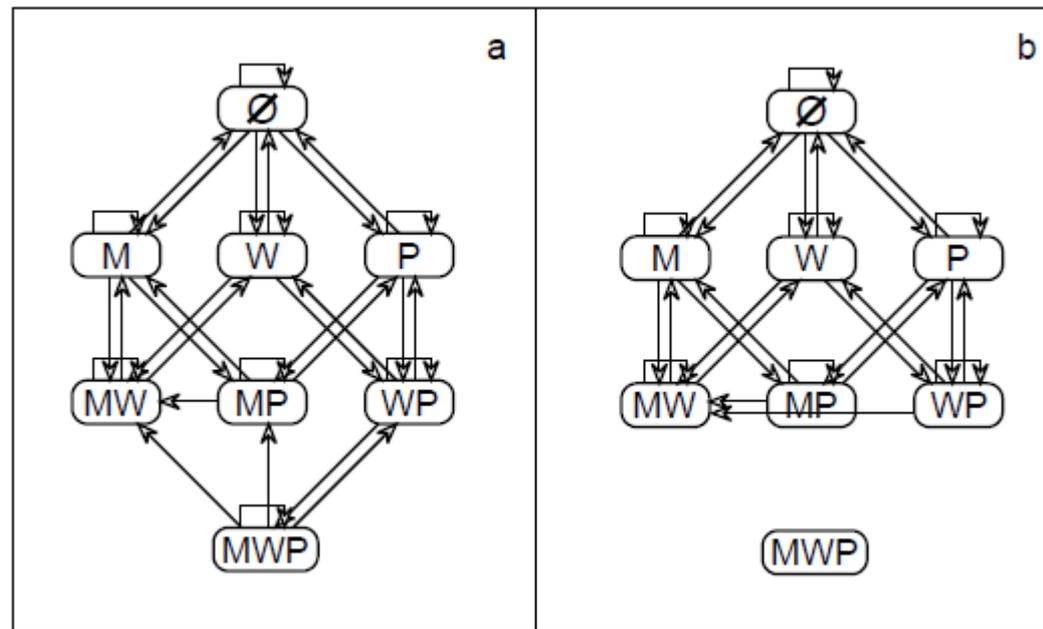
Neural network is three-valued  $\{-1, 0, 1\}$  CILP network, similar to NARX, trained with standard backprop.

# Rule Extraction and Visualization

*CrMeth* = M (level of methane is critical)

*HiWat* = W (level of water is high)

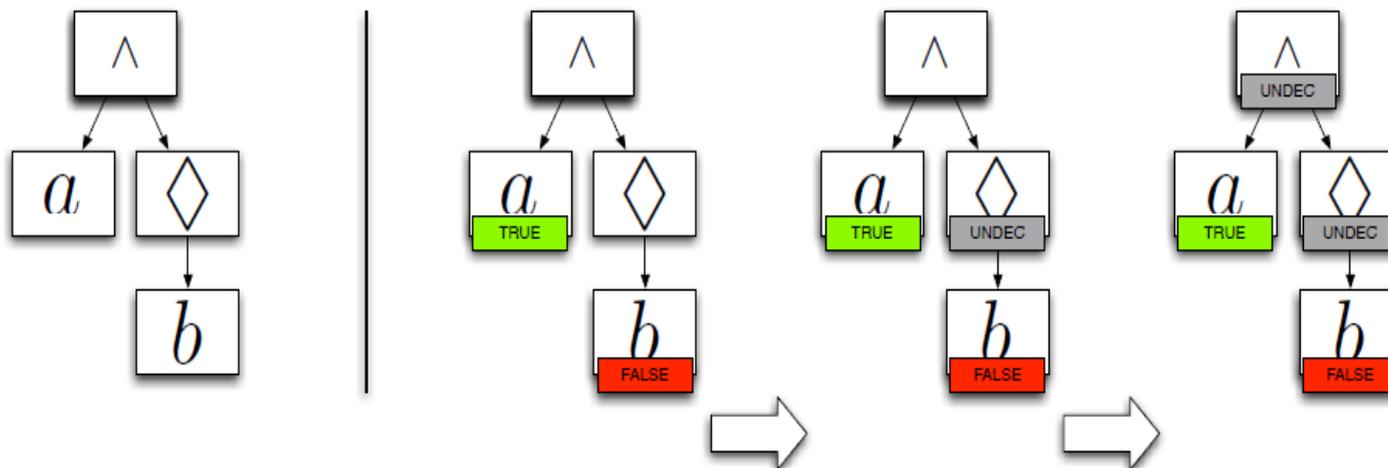
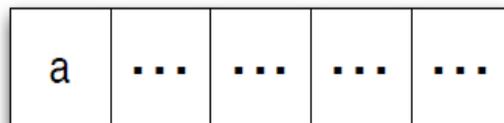
*PumpOn* = P (pump is turned on)





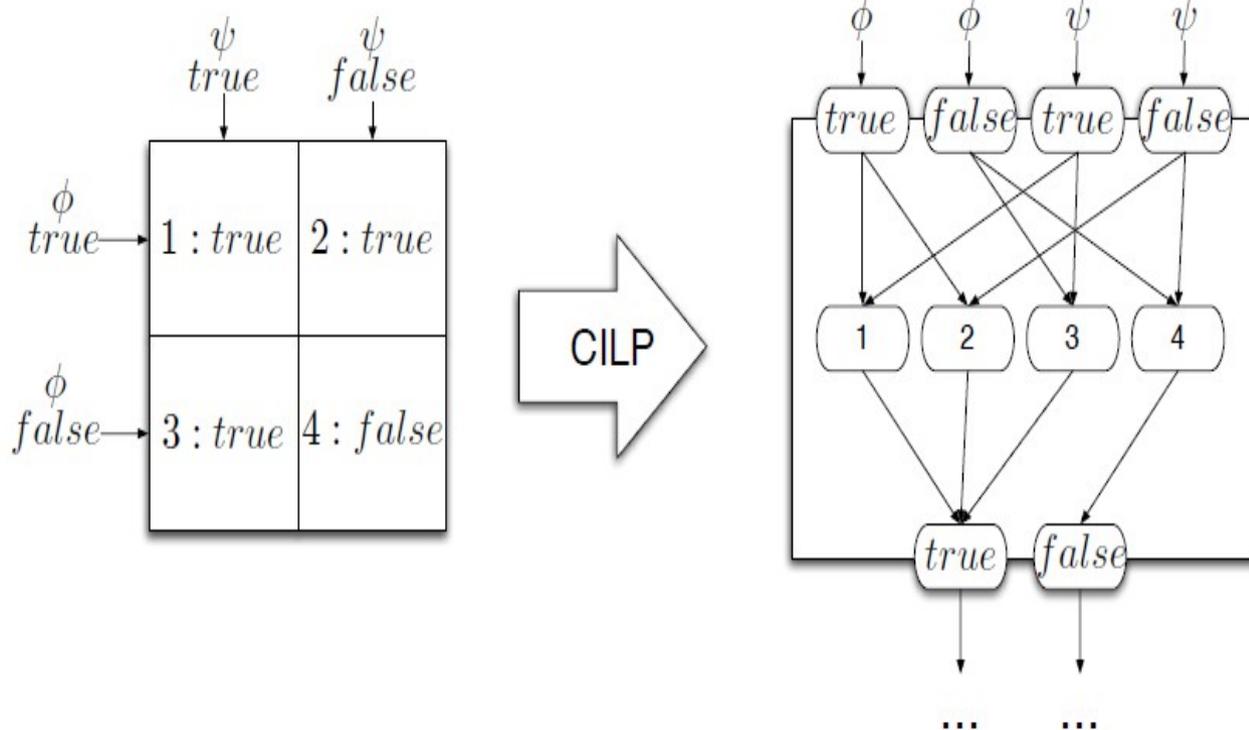
# Run-time Monitoring

- So far, LTL property is outside the neural net
- Let's consider property adaptation next.



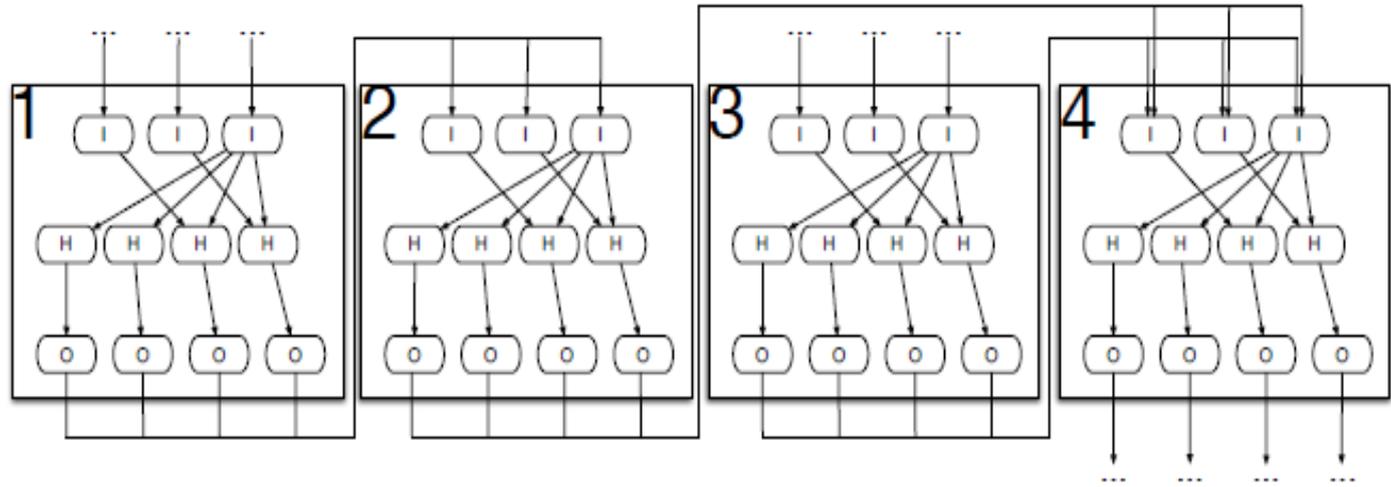
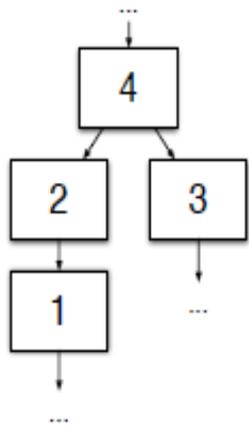
# Neural Encoding

- Every tree node implements a truth-table for one operator
- Every truth-table can be represented in a CILP neural net



# Run-Time Neural Monitor

- The tree structure is mapped onto an ensemble of CILP networks

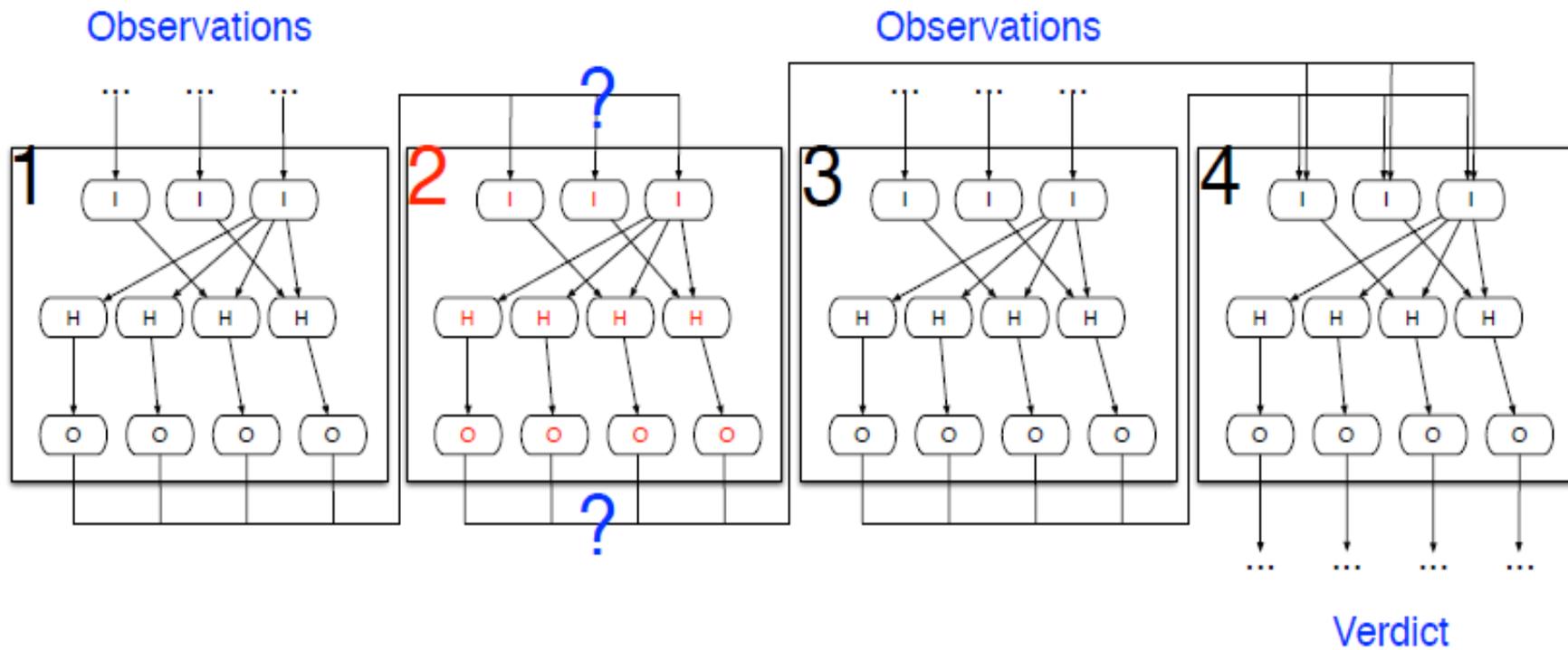


# Learning = property adaptation

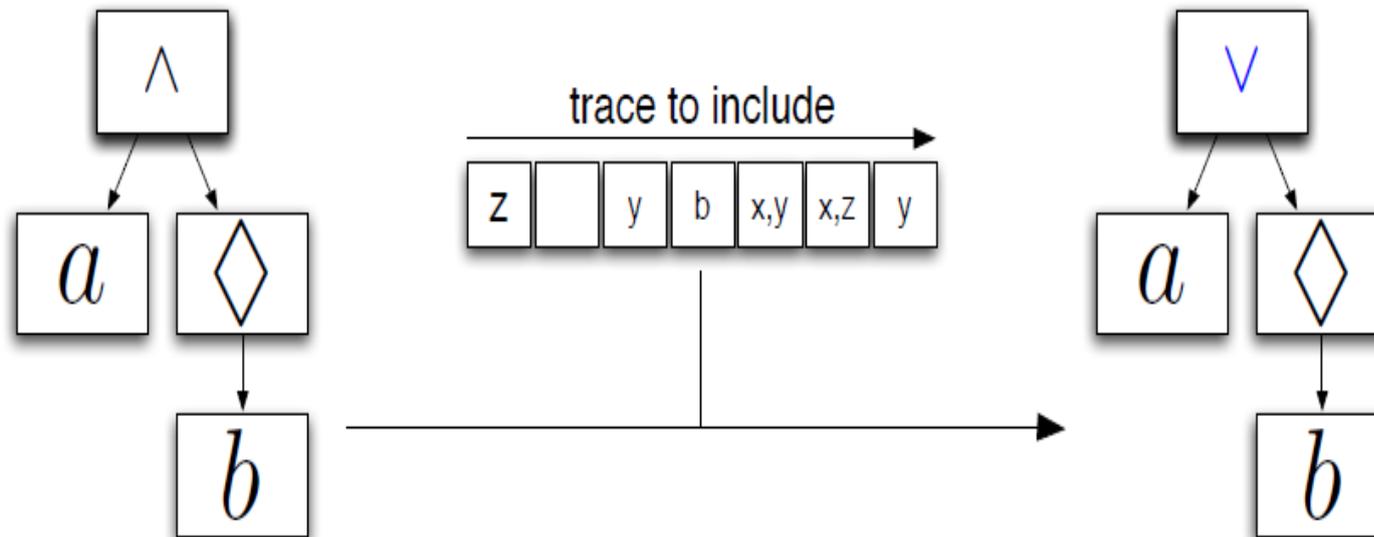


# Local Training

Propagate from observations to verdict and backpropagate label to **abduce** local input-output patterns (e.g. for network 2).



# Adaptation: bending the rules



A. Perotti, G. Boella and A. S. d'Avila Garcez, Runtime Verification Through Forward Chaining. In Proc. RV'15, September 2015.

A. Perotti, A. S. d'Avila Garcez and Guido Boella. Neural-Symbolic Monitoring and Adaptation. In Proc. IJCNN 2015, July 2015.

# Current/Future Work

- Verification of trained networks used e.g. for controller synthesis
  - ◆ c.f. Katz et al. Reluplex: An Efficient SMT Solver for Verifying Deep Neural Networks (Feb 2017) (Extension of Simplex to ReLUs)
- Knowledge Extraction from Deep Nets
- Relational (full FOL) Learning in Tensor Networks (with Tensorflow implementation):
  - ◆ I. Donadello, L. Serafini and A. S. d'Avila Garcez. Logic Tensor Networks for Semantic Image Interpretation, To appear IJCAI'17.
- Applications of knowledge extraction in industry: understanding pathways to harm in gambling (work with BetBuddy Ltd.)

EPSRC Human-like Computing Workshop, Cumberland Lodge, Windsor, October 2016

## “Mind the Gap” HLC Desiderata

**Representation Change: neural and symbolic**, levels of abstraction

**High to low-level learning: bridging the gap**, coordinating multiple learning mechanisms

**Memory and forgetting in people and AI systems: RNNs**

**Comprehensibility, language, explanation, accountability: Rule extraction**

**Small data learning: Using (defeasible) BK, Transfer learning**

Verbal versus non-verbal communication

Social Robotics, Theories of mind, Sense of Self, Context cues, Spatial reasoning

Automated programming: psychology and application

# Conclusion: Why Neurons and Symbols

To study the statistical nature of learning and the logical nature of reasoning.

To provide a unifying foundation for robust learning and efficient reasoning.

To develop effective computational systems for integrated reasoning and learning.

Thank you!